

- c. **Oral Resolution** to adopt the fees, for operations, and discussion of **POOL** operational matters.
- d. **Ordinance No. 2023-04-001** to allow **OPEN CONTAINERS** in specific downtown areas and city park.
- e. **Ordinance No. 2024-04-002** repealing the **1964 ELECTRICAL ORDINANCE** relating to electrical licensing and holding that all licenses not otherwise grandfathered must comply with state law, the release of licensee data to state for lateral transfer consideration.
- f. **Second Reading of Ordinance No. 2023-03-001**, renaming and adopting Chapter 14-69 of city code relating to **ALARM SYSTEMS** providing for the issuance and suspension of permits for alarm systems in businesses and residences; providing for the duties of alarm companies, providing a penalty for violation of the ordinance; and providing an effective date.

7. CITY MANAGER'S REPORT

- a. Police Department March Report.
- b. Public Works Update: Streets, Wastewater Water
- c. Economic development update.

8. FUTURE AGENDA ITEMS—DISCUSS AND CONSIDER

9. EXECUTIVE SESSION

The City Council reserves the right to adjourn into executive session at any time during the meeting to discuss any matters listed, as authorized by the Texas Government Code.

a. Section 551.071 Consultation with City Attorney

To seek the advice of its attorney about pending or contemplated litigation, settlement offers, or any matter in which the duty of the attorney to the City Council under the Texas Disciplinary Rules of Professional Conduct of the State Bar of Texas clearly conflict with the Texas Open Meetings Act.

b. Section 551.072 Deliberations about real property

The Council may consider the purchase, exchange, lease, or value of real property.

c. Section 551.074 Personnel Matters.

The City Council may consider appointment, employment, compensation, reassignment, duties, discipline or dismissal of public officers or employees.

Regarding Ballinger Fire Department

- 1) Accept the retirement of Brent Allen
- 2) Consider the appointment of a Fire Marshal